

1. Confirm the IP content that the mesh should set  
(1), check the information exit number on the mesh



- (2) Check the IP table to find out the corresponding IP content  
IP table query: <http://sysadm.ntpu.edu.tw/iptables/iptable.html>

## 2. IP setting steps

- (1), Windows operating system environment

1. Right-click on the small computer at the bottom right of the computer screen



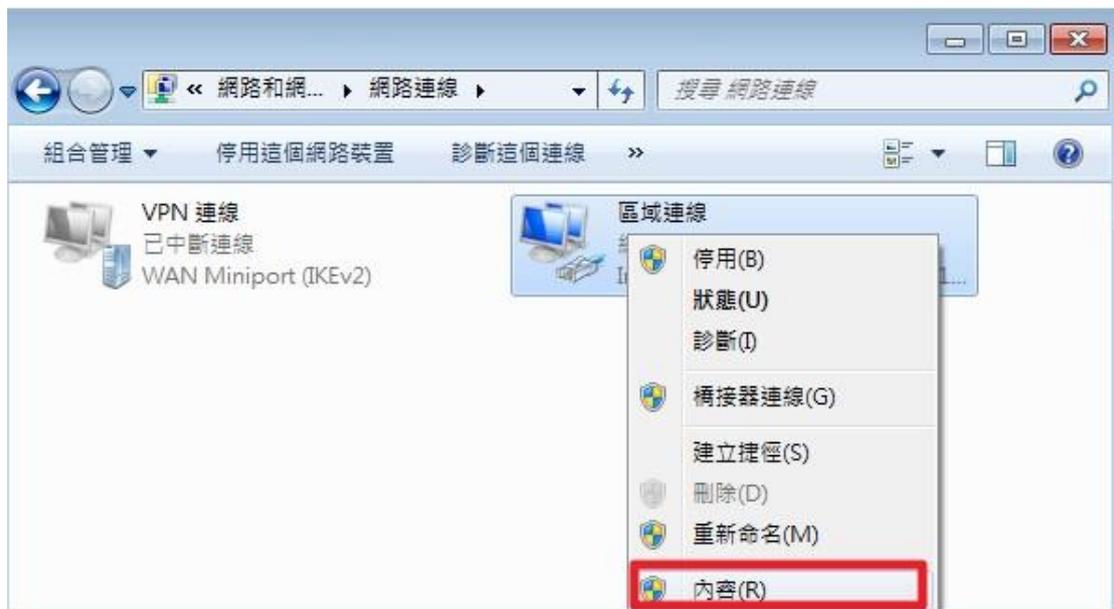
2. Select "Network and Sharing Center"



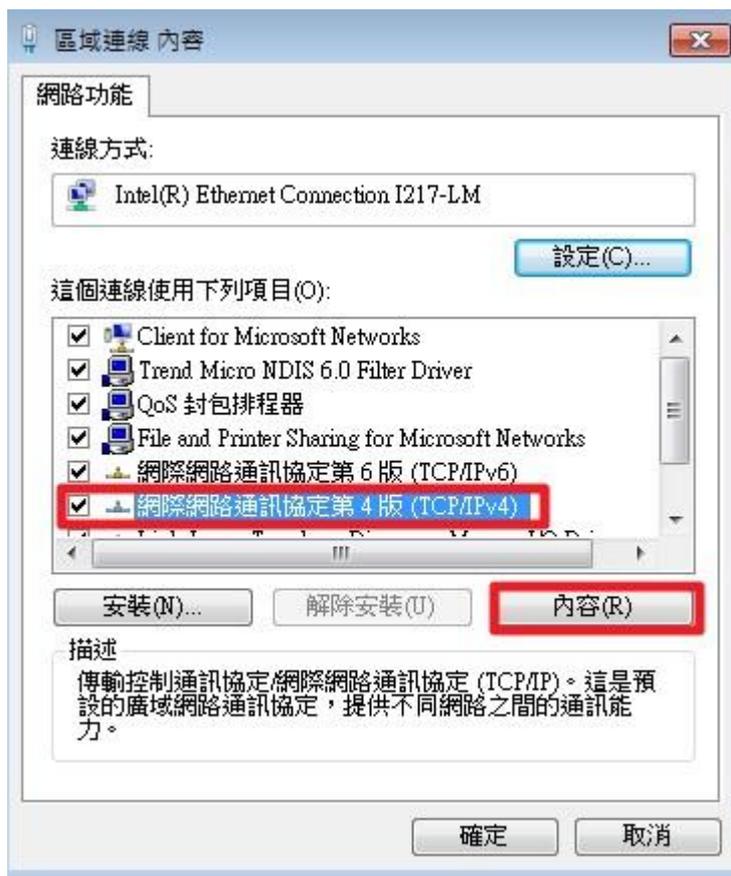
3. Select "Change Interface Card Settings"



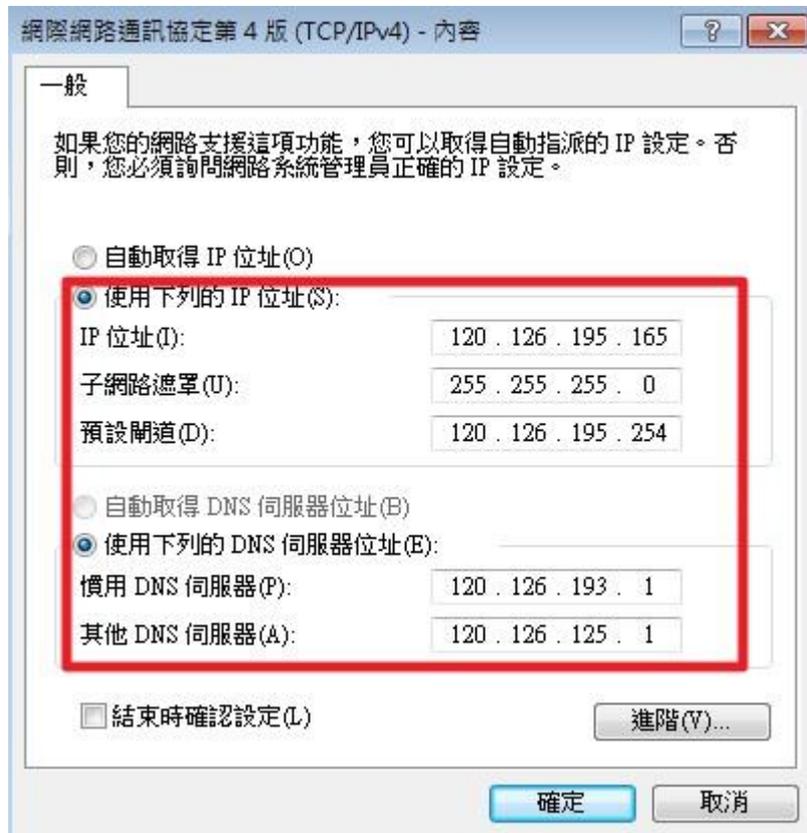
4. Click on "LAN" and right click on "Content"



5. Select "Internet Protocol Version 4 (TCP/IPv4)" and click "Content"



6. Fill in the assigned "IP Address", "Subnet Mask", "Default Gateway", "DNS Server" according to the information found in the IP allocation table in the red marked part of the following window. After that, click "OK" to complete the setting



(2), Mac OS X setting network

1. Click Apple -> System Preferences in the upper left corner



關於這台 Mac  
軟體更新…  
Mac OS X 軟體…

系統偏好設定…

Dock ▶

最近使用過的項目 ▶

強制結束-Finder ⌘⇧⌘⌘

睡眠 ⌘⌘⌘

重新開機…

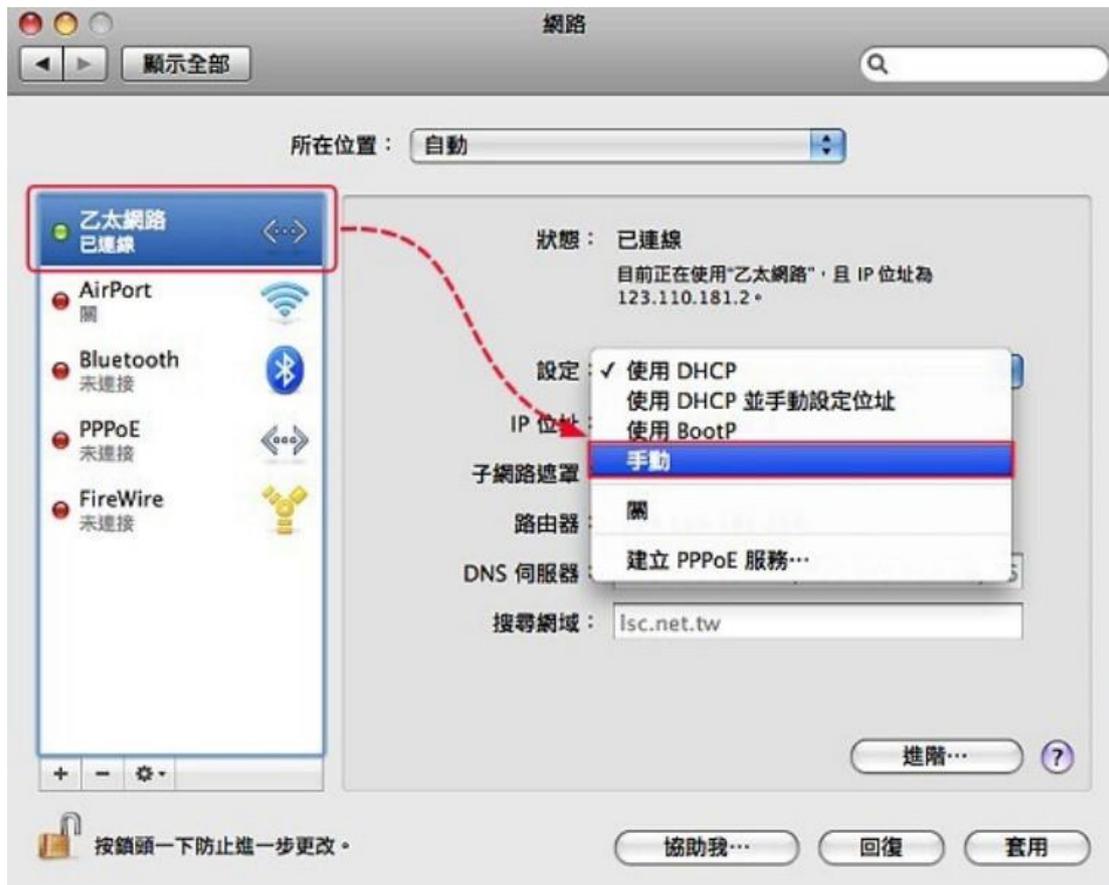
關機…

登出 - ⌘⇧Q

2. Click "Network" in "System Preferences"



3. Click the "Ethernet" setting and change it to "Manual"



4. According to the information found in the IP allocation table, fill in the assigned "IP Address", "Subnet Mask", "Default Gateway" = "Router", "DNS Server", and press "Apply" to complete the setting

